JUMP DAYZ MOONWALK RENTALS (404) 839-5300 | 1-866-682-8226 FAX

** RENTAL AGREEMENT **

| RENTAL DATE: | EVENT START TIME | : : | END TIME: | |
|--|--|---|---|----------------------|
| DEPOSIT AMOUNT: \$ | BALANCE DUE (| BEFORE SETU | J P): | |
| LESSEE: | | | LESSO | R: JUMP DAYZ |
| EVENT STREET ADDRESS: | | CIT | Y: | ZIP: |
| HOME #: | | AL | T#: | |
| Driver's License #: | Email Address: | | | |
| 1. EQUIPMENT, RENT AND T from <u>JUMP DAYZ</u> , unit (s) as | | | | Lessee, hires |
| Castle Disney Character | s Happy Birthday | 3-in-1 Com | bo Wet or Dry? | |
| Sponge Bob Water S | Slide Wet or Dry? | Dora | Transformers | S |
| Sports Unit Popcon | n Machine Cotton | Candy Machine | # of servings_ | |
| Sno-Cone Machine # of serv | ings | Other Unit | | |
| Tables/chairs(Init | ial) to confirm selection | | | |
| The Rental Fee as stated a | bove is payable in advanc | e from the Star | t Time to the End | Time. |
| 2. DELIVERY: Delivery will be grants Lessor right to enter th and subsequent pick up of the | e property at the said stre | et address ("De | | |
| | ry Address are included in | the Rental Fee HE JUMP DAY on the JUMP I | noted above. YZ UNIT: DAYZ unit at the | same time. |
| | lren 8 Children 9 nder to 12 | Older Teens | Adults | |
| 13 X 13 8 15 X 15 10 | 5 – 6 | 3 – 4 4 – 5 | 2 3 | |
| C. To avoid neck and ba D. The Lessee assumes a SUPERVISION OF C EQUIPMENT. E. The Lessee agrees tha | IOVE SHOES before played injuries, FLIPS ARE Now the safe third properties of third properties of third properties of the safe third | OT ALLOWEI ety of users. Al ELY REQUIRI cts, "Silly Strin |). DULT PERSONA ED ON ALL JUM g'', gum, candy, f | IP DAYZ ood or other |

automatically imposed at pickup if this provision is violated.

F. Absolutely NO sharp objects in or on JUMP DAYZ units (i.e. eyeglasses, toys, etc.)

CAUTION: Keep the JUMP DAYZ unit away from swimming pools.

DO NOT MOVE the JUMP DAYZ unit from the place where it was installed. If the JUMP DAYZ unit moves, pull the corner back to its original location of installation.

- 5. SPECIAL INSTRUCTIONS: THE JUMP DAYZ unit's equipment is reliable. Should the JUMP DAYZ unit begin to deflate:
 - 1. The motor may have stopped, in which case, check the cord connection at the outlet near the motor. Remember to keep only the 100-foot extension cord on the outlet (stronger outlets are in the kitchen and laundry room).
 - 2. If the motor is continuing to run, check the air intake on the side of the motor for blockage, and check both tubes at the back of the JUMP DAYZ unit for snugness; re-tie if necessary.
 - 3. If you cannot correct the problem call (404)-839-5300.
- 6. SAFE OPERATION ACKNOWLEDGMENT: LESSEE acknowledges that he/she has been instructed about and fully understands the safe operation of the JUMP DAYZ equipment that is the subject of this rental agreement. Lessee agrees to observe all safety precautions. Lessee also represents and warrants the safe return of the unit and hereby agrees to pay the amount to replace the unit if it is not returned.
- 7. MAINTENANCE: Lessee agrees to keep the JUMP DAYZ unit in the same condition as when received, ordinary wear excepted. If the machine is not operating properly, please call JUMP DAYZ immediately. Turn the machine off and unplug from power source. DO NOT ATTEMPT TO REPAIR. Lessee is responsible for ensuring that the concession machine(s) is returned clean and in working order. Use light soap and water only to clean machines. Lessee will be responsible for any damages to machines, including cost of replacing the machine. Lessee will be charged a \$25 fee per concession machine if machine is not returned clean. _____(Initial)
- 8. ALTERATIONS AND ATTACHMENTS: No alterations or attachments to the JUMP DAYZ unit will be made without prior written approval of Lessor.
- 9. WARRANTY: Lessor warrants that the JUMP DAYZ unit leased under this Rental Agreement will be in good working order on the effective date of the Rental Agreement. THE JUMP DAYZ unit is supplied and maintained subject to this warranty. Lessor's obligation under this Rental Agreement is limited to repair or replacement of the JUMP DAYZ unit when Lessor determines that it does not conform to this warranty. This warranty is in lieu of any and all other warranties expressed or implied, and of any and all obligations and of all liabilities on the part of the Lessor for damages, including, but not limited to, consequential damages, arising out of or in connection with the use or performance of the JUMP DAYZ unit.
- 10. TITLE TO JUMP DAYZ: Lessee agrees to keep the JUMP DAYZ unit in his/her custody and not to sublease, rent, sell, remove from the Delivery Address, or otherwise transfer such JUMP DAYZ unit. THE JUMP DAYZ unit will remain the property of the Lessor and may be removed by Lessor at any time after the termination of this Rental Agreement.
- 11. RELEASE OF LIABILITY: The Lessee shall be in charge of the JUMP DAYZ unit operation, and is fully responsible for its operation as well as return of the JUMP DAYZ unit in good working order. Lessor and its officers, employees and agents is / are not responsible for injury to the Lessee or to any other persons using the JUMP DAYZ unit, and the Lessee further agrees to hold the Lessor and its officers, employees and agents free and harmless against any injury or claims. The Lessee shall indemnify the Lessor and its officers, employees and agents from / against any costs incurred due to claims from anyone and for attorney's fees and related costs involving the use and return of the JUMP DAYZ unit, should legal action become necessary. ______ (Initial)

- 12. ENTIRE AGREEMENT: The Rental Agreement constitutes the full agreement between Lessor and Lessee. Time is of the essence in this Rental Agreement. The receipt of the JUMP DAYZ unit that is the subject of this Rental Agreement is in good working order and repair and this is so acknowledged by Lessee.
- 13. JUMP DAYZ reserves the right to cancel any event due to inclement weather or other unsafe conditions.
- 14. DEPOSITS and CANCELLATIONS: ALL DEPOSITS ARE NON-REFUNDABLE. All cancellations must be submitted in writing via fax or email and via phone call to Jump Dayz. CANCELLATION FEES MAY BE ASSESSED TO LESSEE/PAYEE AS FOLLOWS: Lessee has two (2) days from the time that Jump Dayz receives the contract or deposit to cancel with no penalty if the cancellation is 10 business days or more prior to the event date. If an event is cancelled nine (9) or less business days before the event date, cancellation fees will be assessed to lessee as follows: 5-9 days prior to the lessee's event date = 30% of event balance; 3-4 days prior to lessee's event date = 40% of event balance; 2 days prior to lessee's event date = 50% of event balance; 1 day prior to lessee's event date = 75% of event balance; day of event = full event balance. _____Initial 15. RESCHEDULING: If an event is rescheduled, the date will change but all other terms shall remain the same. JUMPDAYZ reserves the right to make, approve or disapprove any changes. 16. All credit card and check payments must be received, verified, processed and cleared by Jump Dayz at least seven (7) business days before event date. If funds are not verified by Jump Dayz seven (7) days prior to event, Lessee will be required to make payment via cash or postal money order only before set up. 17. Credit card payments must be authorized by the person whose name appears on the card. Initial Lessor: JUMP DAYZ **Authorized Representative for JUMP DAYZ** By my signature, I accept the terms of this Rental Agreement. Lessee: Date: Credit Card Holder: Date:

JUMP DAYZ is determined to provide the best service in the industry. It is the driver's responsibility to make sure the unit is properly spiked down and in reasonably clean condition. If you feel that the driver has not done a satisfactory job in setting up the unit, please call JUMP DAYZ immediately.

WARNING: DO NOT RELEASE THE JUMP DAYZ UNIT TO ANYONE OTHER THAN THE DRIVER WHO DROPPED THE UNIT OFF, OR PERSON(S) AUTHORIZED BY JUMP DAYZ REPRESENTATIVE LISTED ABOVE. LESSEE IS FULLY RESPONSIBLE FOR THE JUMP DAYZ UNIT.